

# Using work areas

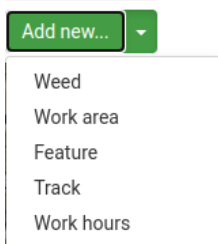
Work areas are used to group weeds, or weed patches, in an area. Work areas can then be assigned to volunteers or contractors for management. Work areas can overlap or be nested inside

larger work areas.



You can add a work area before or after adding a weed. Any new weeds added within the bounds of a work area are automatically included as part of the work area.

1. Under the **Weeds** tab in your project, click **Add new...**. A list options will appear in a drop down menu.
2. Select **Work area** from the list.



3. Under **Create Work area** give the area a **Name**.
4. Zoom in to the area you wish to define as a work area.
5. Choose the polygon map tool to draw the boundaries of your work area.
6. Click **Save** to finish data entry.

The work area will appear as a blue lined polygon. The example below shows a work area with three species of weeds.

Work area *1st gully and top flat* has been created.



## Mokau test

Weeds

Settings

Members

Add new...



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